

Grablegung und Auferstehung

Ein Nachtstück mit Bach und Mahler (musikalischer (Alb)traum)

Ingo Schulz (2006/2007)

♩. = 45-50
con sord.
pp

11 senza sord.
p

18 *p* 2

24 *f* *p* ♩ = 75

30 3 *p*

39 A *pp*

46 *p*

53 9 *p*

69 *cresc.*

78 *p*

86 *mf* **B**

93 **3**

104 *p* *pp*

113 **3**

122

129 **2** **4**

Choralmässig, nicht schleppen

141 *pp* **C** con sord.

148 *ppp*

155 *rit.* *pppp*

162 **D** im "Ruhet-wohl-Tempo" *pp* *gliss.*

171

184

195 **E** **accelerando**

203

211

223 rit. . . .

229 **langsam**

235 **F** **fließend** **42** $\text{♩} = 70$ **etwas ruhiger**

281 **G** senza sord. *pp* 2. 3.

284 4. 5.

286 6. 7.

288 8. 9.

290 10. 11.

292 12. 13.

294 14. 15.

296 16. 17. *crescendo*

298 18. 19. *p* *mf*

300 **H** 7 2 *ppp*

313 *Sehr zart*

321 $\text{♩} = \text{♩}$ **I**
pppp p
 Musical notation for measures 321-330, including a fermata over measure 325.

330 **7**
pp fp *ppp* p
 Musical notation for measures 330-342, including a fermata over measure 335.

343 $\text{♩} = \text{♩}$ **J**
mf
 Musical notation for measures 343-350, including a fermata over measure 348.

351 **3**
pp *ppp*
 Musical notation for measures 351-361, including a fermata over measure 358.

362 **Vorwärts** **Zurückhaltend** $\text{♩} = 75$ **K**
dim. *pppp* **3** *mf*
 Musical notation for measures 362-371, including a fermata over measure 368.

372 $\text{♩} = \text{♩}$
pp *molto cresc.* *ff* p
 Musical notation for measures 372-378, including a fermata over measure 375.

379 p fp pp fp p p
 Musical notation for measures 379-387, including a fermata over measure 384.

388 *fp* p *pp subito*
 Musical notation for measures 388-395, including a fermata over measure 392.

396 **Vorwärts** **Drängend**
cresc. f *dim.*
 Musical notation for measures 396-401, including a fermata over measure 400.

402 **Nicht schleppen** **L** $\text{♩} = \text{♩}$ **2**
p *pp* *dim.*
 Musical notation for measures 402-409, including a fermata over measure 408.

410

f

418

f *ff*

427

fff 5 con sord. *ppp* 8